Minute To Win It Christmas Eve FUN!

Jingle In the Trunk Shake all the bells out of your box in 1 minute.	I did it! +3 I lost! - 0
Snowball Toss Toss ping pong balls through the snowman and into the bowl in 1 minute.	How many balls landed in the bucket? +_____
Christmas Nut Stacker Use a candy cane to stack 8 nuts in 1 minute.	I did it! +5 I lost! - 0
Face the Gingerbread move the cookie that has been placed on your forehead into your mouth using only the muscles of your face.	I did it! + 4 I lost! - 0
Rocking Around The Christmas Tree Do as many head jerks as you can in 1 minute.	My Pedometer Read? + _____
Rudolph Put Vaseline on your nose and without using your hand see if you can get a Rudolph nose in a minute.	I did it + 3 I lost - 0

Shovel the Snow Use the shovel (straw) to suck up the snow (marshmallows) and put them in the cup.	How many Marshmallows did you shovel up in a minute? +_____
Christmas Tunes	How many correct in a **5 minutes ?** +_____
My total is ➡	

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Where do you hear Silver Bells?	Every street corner
Who danced with a silk hat on his head?	Frosty
What did the noisy cattle do to wake the poor baby?	Lowing
Where do you find Reindeer Paws?	Up on the housetop
Tree tops glistens and what do children listen for?	Sleigh bells in the snow
The holy infant is so _____ and _____.	Tender and mild
Who kept time to the drum along with the drummer boy?	The Ox and Lamb
Why does the child want his two front teeth?	Wish you a Merry Christmas
What was the horse in Jingles Bell named?	Bob
What dessert do I need before I wish you a Merry Christmas and go?	Figgy pudding
What is the little boys name in the song that asks, "Please send some snow, some snow for _____, he wants to build a big snowman.	Johnny
Mary did you know that your baby boy calms the storm with his _____.	Hand

Where do you hear Silver Bells?	
Who danced with a silk hat on his head?	
What did the noisy cattle do to wake the poor baby?	
Where do you find Reindeer Paws?	
What helps to make the season bright?	
Who wants a pair of hop-a-long boots and a pistol that shoots?	
Who kept time to the drum along with the drummer boy?	
Why does the child want his two front teeth?	
What was the horse in Jingles Bell named?	
What dessert do I need before I wish you a Merry Christmas and go?	
What is the little boys name in the song that asks, "Please send some snow, some snow for _____, he wants to build a big snowman.	

At the beginning of the game, three [tokens](#) are distributed to each player. Each hand, three cards are dealt to each player, and the player to the left of the dealer takes the first turn by chooses one of the cards in their hand, places as a discard pile, calls out its value, and then draws a new card. The player to the left then chooses one of her cards and places it on the discard pile, adds its value to the previous card and calls out the new total. If a player forgets to draw a new card before the next player plays, that player must remain one card short for the remainder of the hand. Play proceeds in this manner until a player cannot play without making the total value greater than ninety-nine. That player must turn in one of his or her tokens, all cards are then collected and a new hand is dealt. Any player without tokens loses and is out of the game, while the last player remaining with token wins.

- **9**: value is 0.
- **10**: value is -10 or +10.
- **K**: value is 0 and the order of play is reversed.
- **Joker**: value is 99 no matter previous deck value.
Queens and Jacks are worth 10, Aces are worth 1 or 11, while all other cards have their face-value.

Should a player run out of cards completely—due to forgetting to draw that player loses the hand the next time they would have to play a card.

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